

# **The meaning of Distances in Spectral Analysis**

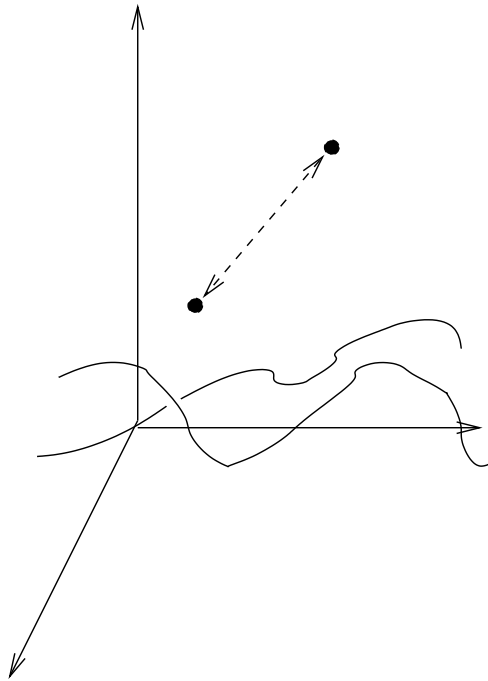
46<sup>th</sup> IEEE Conference on Decision & Control  
Plenary presentation

**Tryphon Georgiou**

Electrical & Computer Engineering  
University of Minnesota



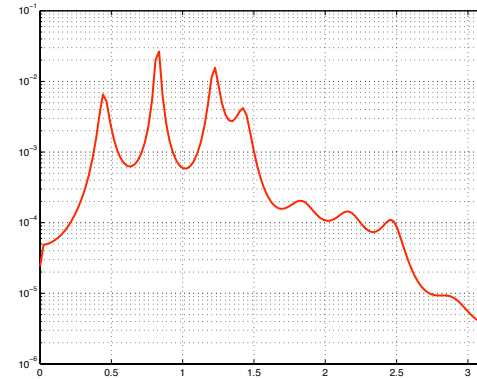
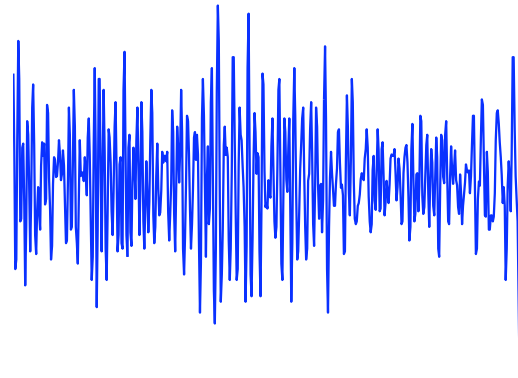
# Meaning of distances



- maximal separation ( $L_\infty$ )
- energy-like content ( $L_2$ )
- integral of flow-rate ( $L_1$ )



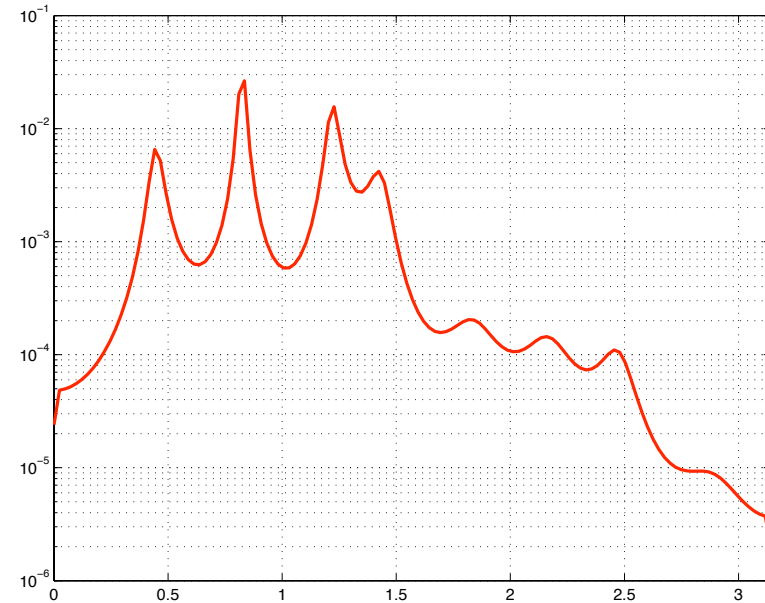
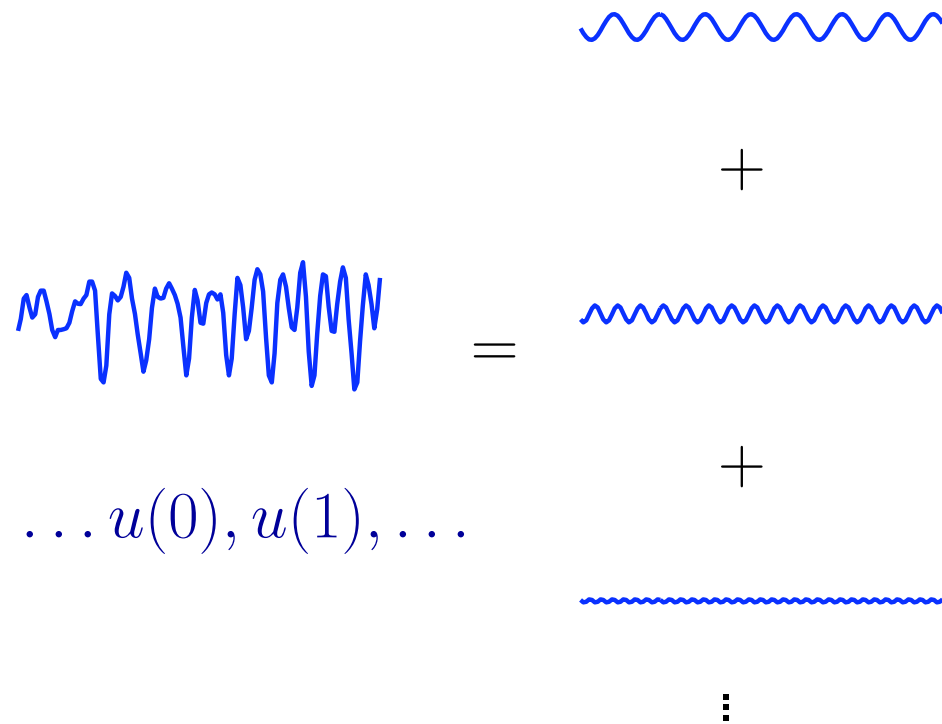
# Power spectra



Periodogram, Blackman-Tukey, Levinson, Durbin, Burg, . . .



# Spectral analysis



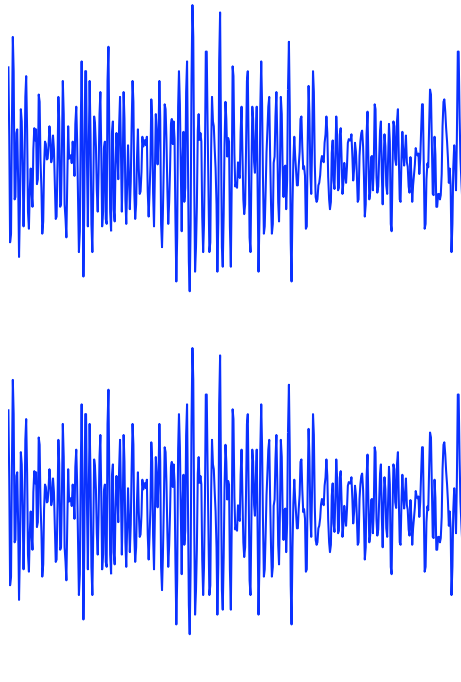
$$u(k) = \int e^{jk\theta} dX(\theta)$$

$$E\{u(k)u(k + \ell)\} = \int e^{j\ell\theta} f(\theta) d\theta$$



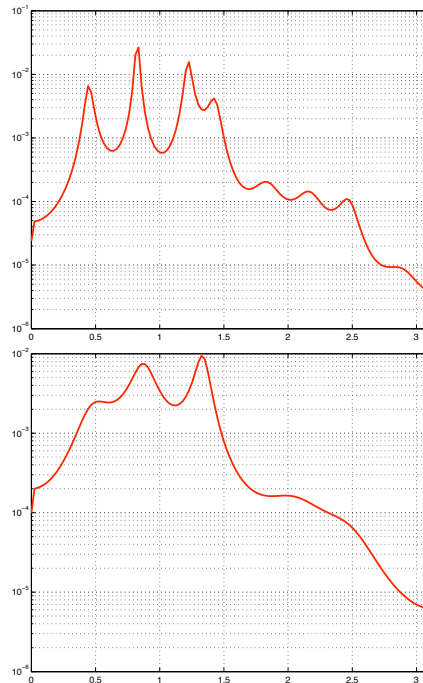
# Signals vs. power densities

time-signals



$(u_1 - u_2)$  “error signal”

power distributions

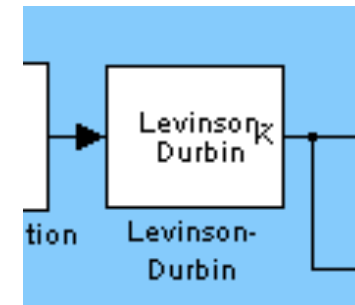
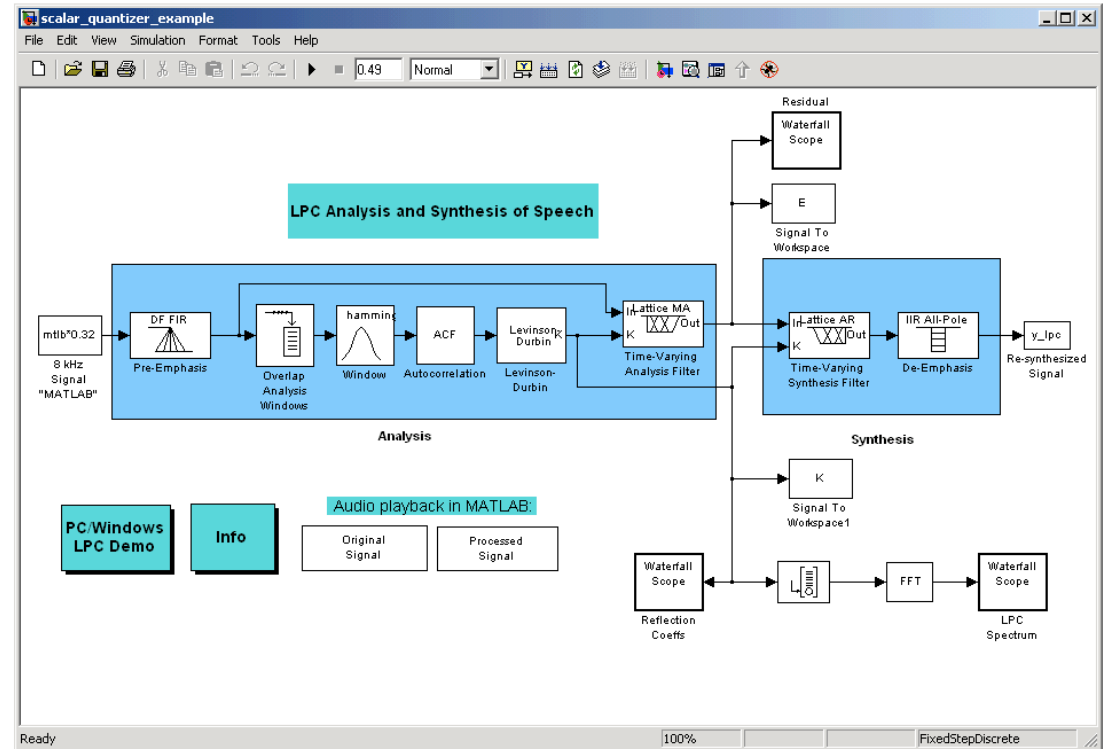
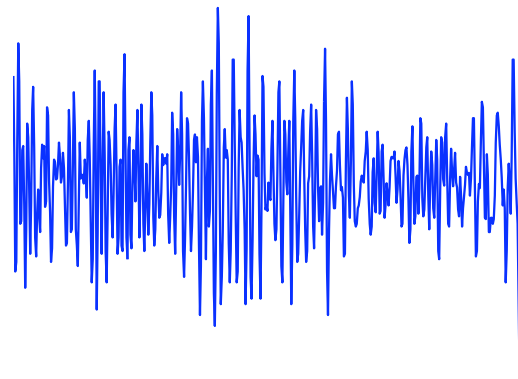


$(f_1 - f_2)$  is not a “signal”



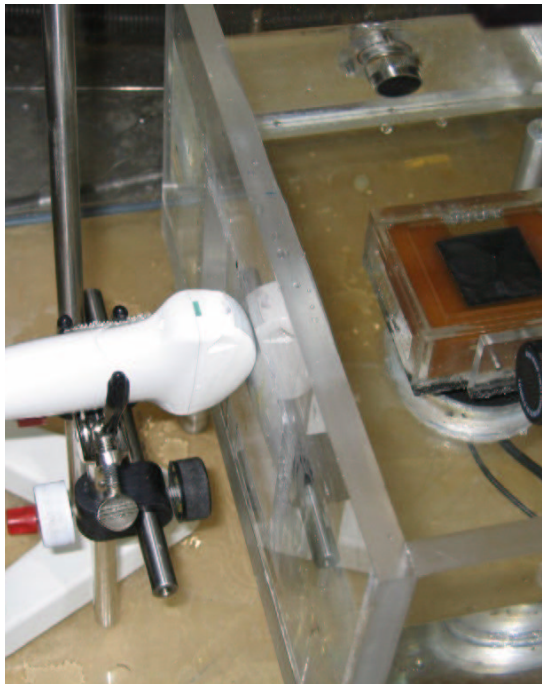
# Communications

## Speech analysis/coding

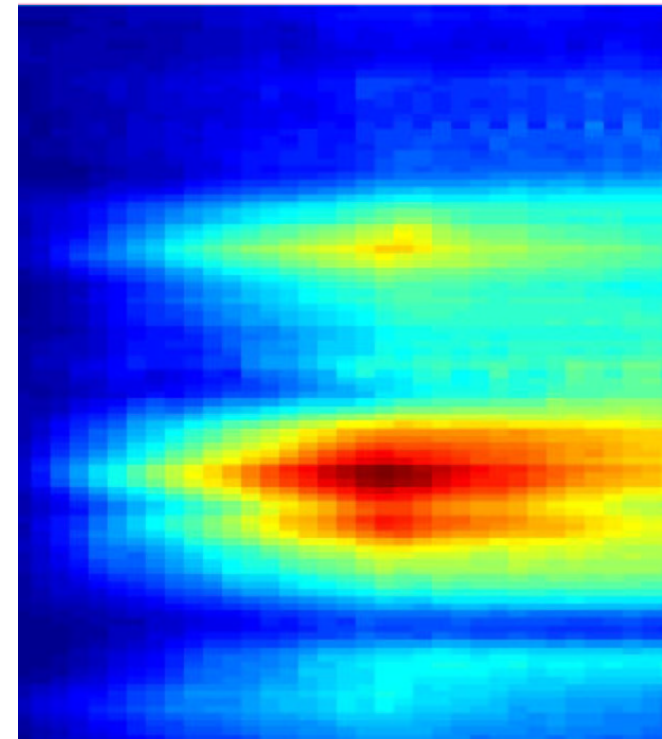




# Medical diagnostics



Noninvasive temperature sensing



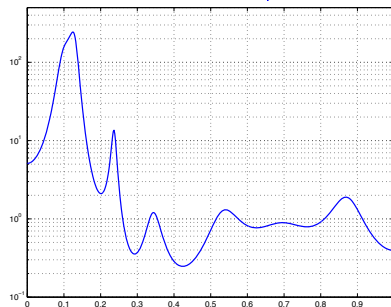
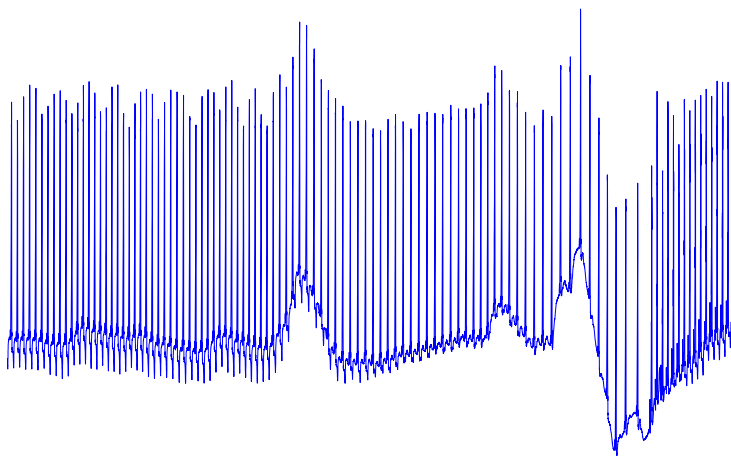
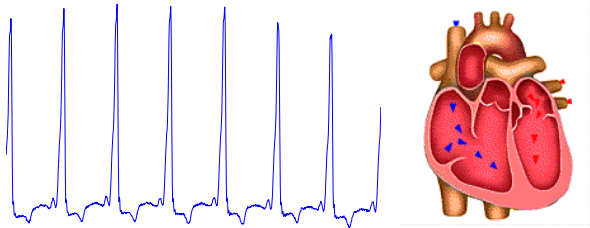
Temperature field

with E. Ebbini & A.N. Amini

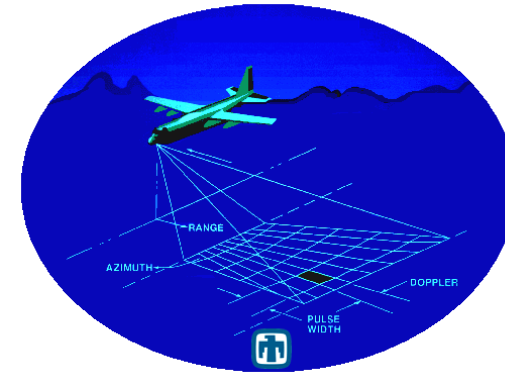
In IEEE Trans. on Biomedical Engineering, 2005



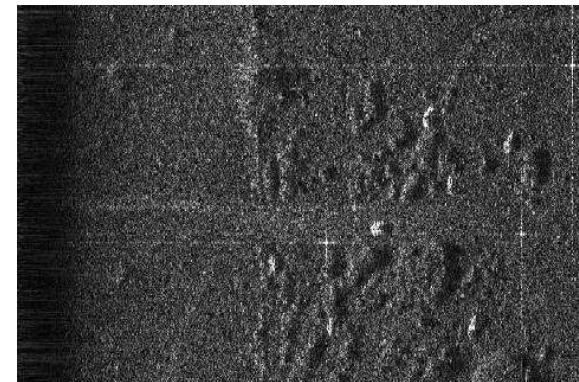
# Medical diagnostics



# Radar (SAR)



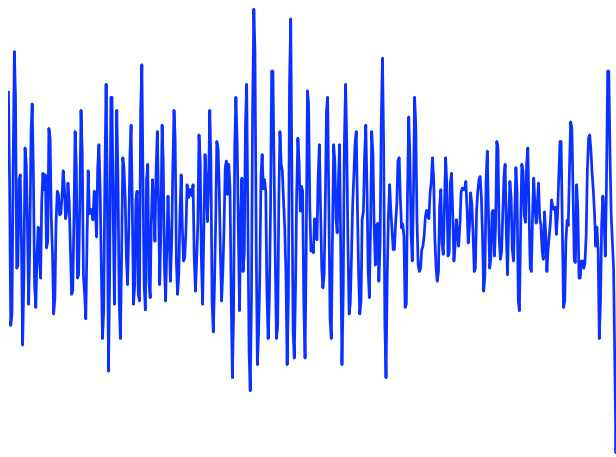
<http://www.sandia.gov/radar/images/3dsar.gif>



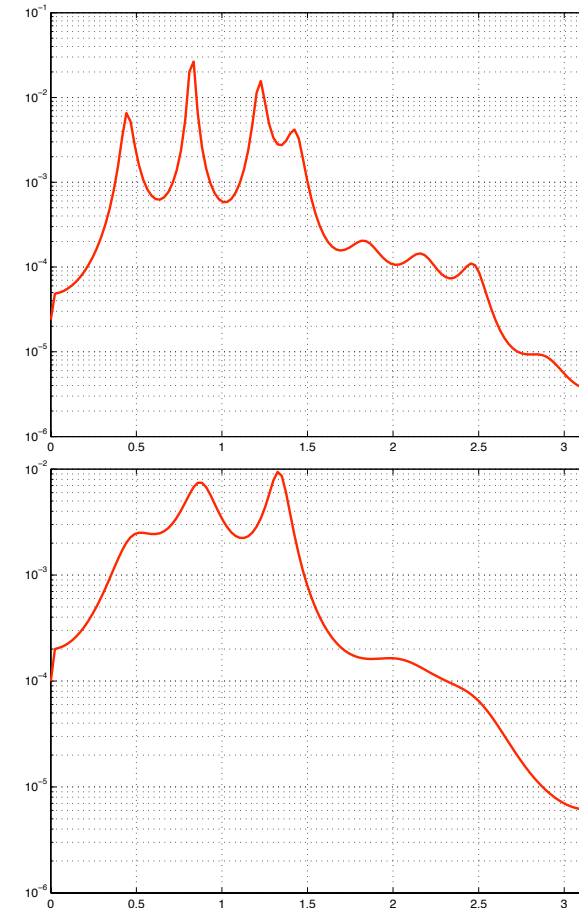




# Quantitative analysis



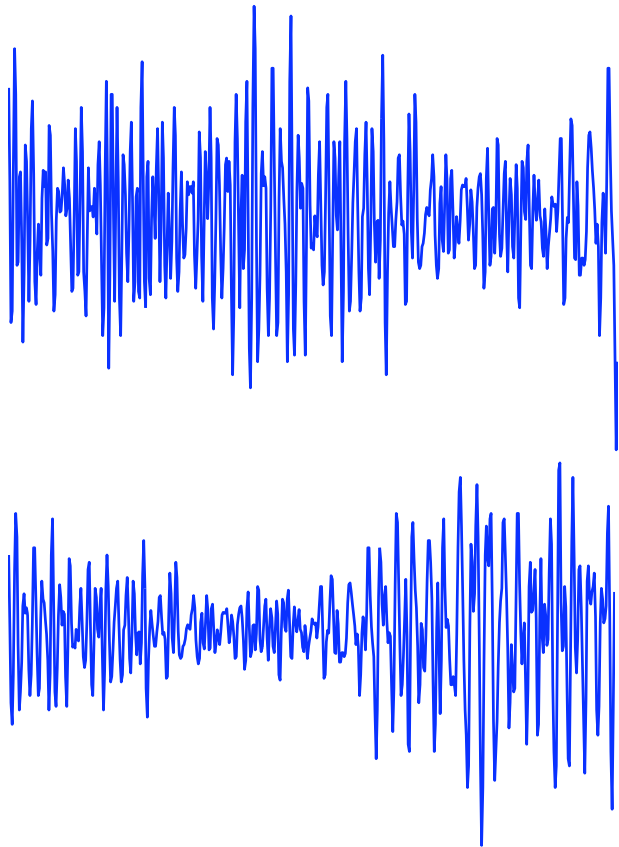
different  
methods



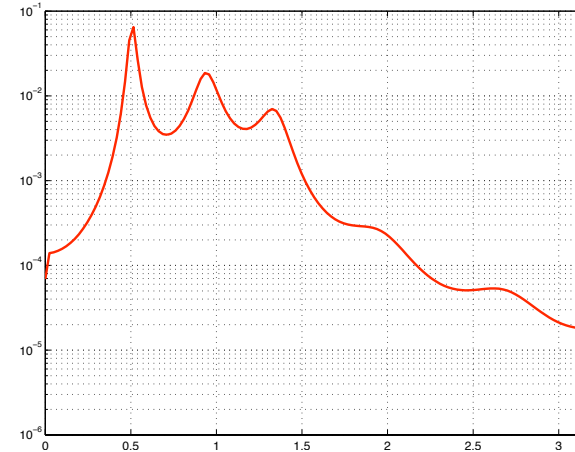
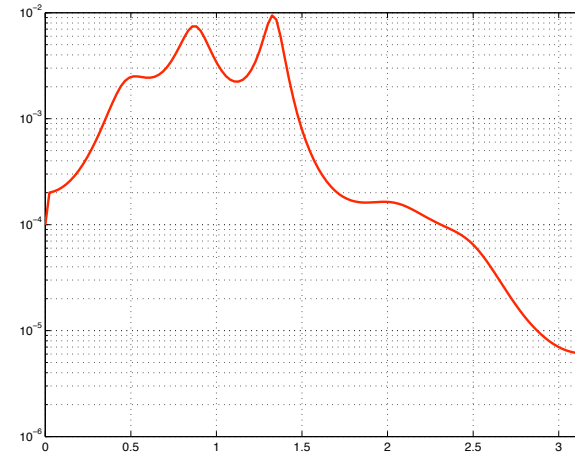
How can we compare power spectra?



# Quantitative analysis



same  
method



How can we compare power spectra?



# How can we compare power spectra?

## Question:

what is a natural notion of distance  
between power spectral densities?

quantify uncertainty

signal classification, detect structural changes

system identification, tune algorithms, sensor technology



# Plan of the talk

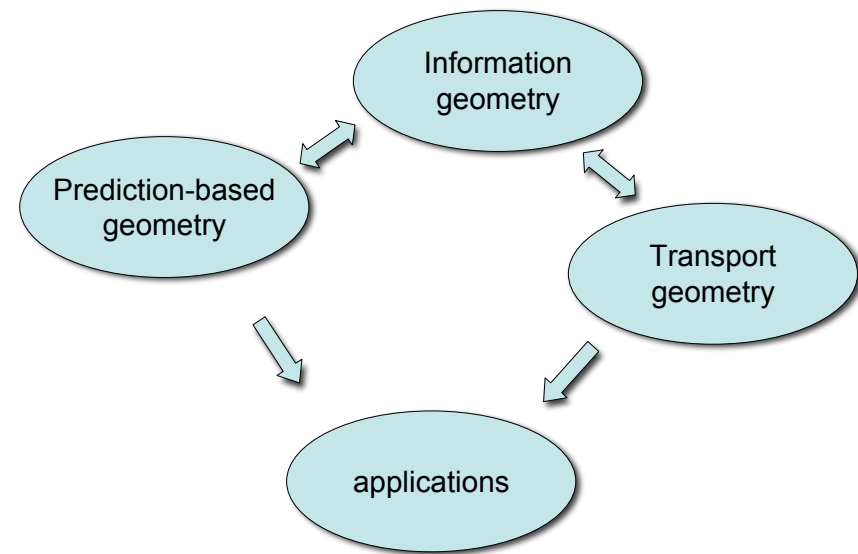
## *Metrics based on*

prediction theory (Szegő, Kolmogorov)

parallels with information geometry (Fisher, Rao)

transport geometry (Monge-Kantorovich)

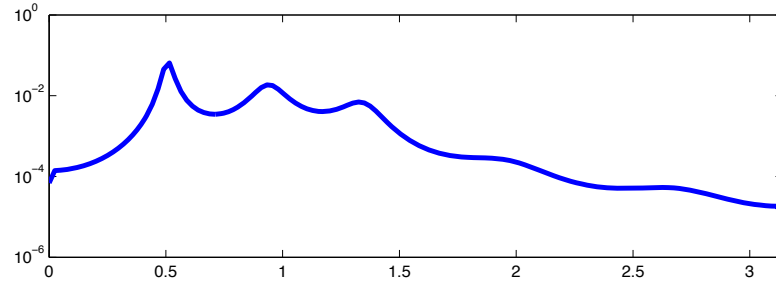
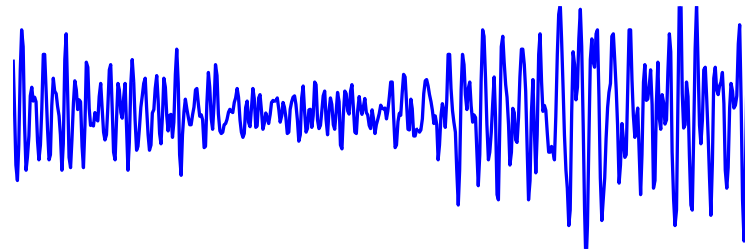
## *Case studies & applications*





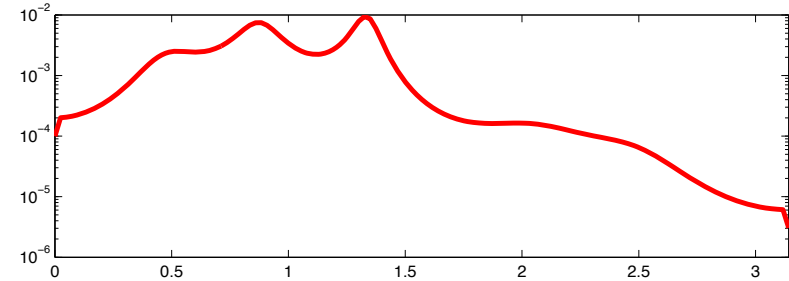
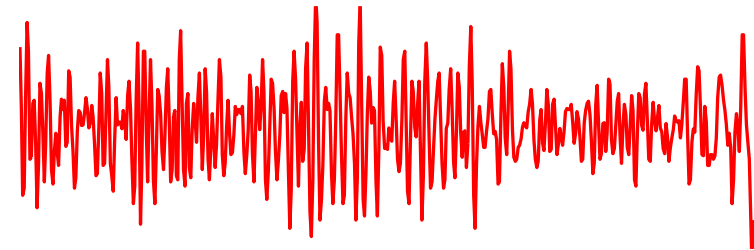
# Setting

$\dots u_{-1}, u_0, u_1, u_2, \dots$



$f_1(\theta)$

$\dots u_{-1}, u_0, u_1, u_2, \dots$



$f_2(\theta)$



# What is it we would like to have?

$$\text{distance} \left( \begin{array}{c} \text{[Plot of } f_1(\theta) \text{]} \\ f_1(\theta), \end{array} \begin{array}{c} \text{[Plot of } f_2(\theta) \text{]} \\ f_2(\theta) \end{array} \right)$$

- metric
- meaningful & natural

candidates?

[Kullback-Leibler](#), Bregman, Itakura-Saito, Makhoul, ..

convex functionals  
perceptual qualities



# Linear prediction

**One-step-ahead prediction:**  $u_{\text{present}} - \hat{u}_{\text{present}|\text{past}}$

with  $\hat{u}_{\text{present}|\text{past}} := \sum_{\text{past}} \alpha_k u_k$

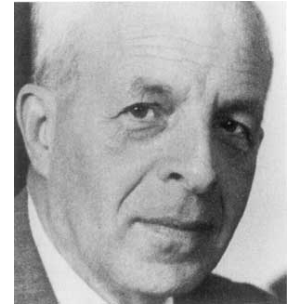
$$E\{|u_{\text{present}} - \hat{u}_{\text{present}|\text{past}}|^2\} = \text{variance of prediction error}$$



# Szegő's theorem

## One-step-ahead prediction:

$$\text{least error variance} = \exp \left\{ \frac{1}{2\pi} \int \log f(\theta) d\theta \right\}$$



G. Szegő

it is a geometric mean...

$$\exp \left\{ \frac{1}{3} (\log f_1 + \log f_2 + \log f_3) \right\} = \sqrt[3]{f_1 f_2 f_3}$$





# Degradation of prediction error variance

Use  $f_2$  to design a predictor (assuming  $u_{f_2, \text{time}}$ ).

Then compare how this performs on  $u_{f_1, \text{time}}$  against the optimal based on  $f_1$ .

$$\frac{\overbrace{E\left\{\left|u_{f_1, \text{present}} - \sum_{\text{past}} a_{f_2, \text{past}} u_{f_1, \text{past}}\right|^2\right\}}^{\text{degraded variance}} - \text{optimal variance}}{\text{optimal variance}} \geq 0$$



# Degradation of prediction variance

$$\frac{\overbrace{E\left\{\left|u_{f_1,\text{present}} - \sum_{\text{past}} a_{f_2,\text{past}} u_{f_1,\text{past}}\right|^2\right\}}^{\text{degraded variance}}}{\text{optimal variance}} = \frac{\text{arithmetic mean of } \left(\frac{f_1}{f_2}\right)}{\text{geometric mean of } \left(\frac{f_1}{f_2}\right)}$$
$$= \frac{\left(\frac{1}{2\pi} \int \left(\frac{f_1}{f_2}\right) d\theta\right)}{\exp\left(\frac{1}{2\pi} \int \log\left(\frac{f_1}{f_2}\right) d\theta\right)}$$

*arithmetic* over *geometric* mean ( $\geq 1$ )



# Riemannian metric

$$f_1 = f,$$

$$f_2 = f + \Delta$$

$$\frac{\overbrace{E\left\{\left|u_{f_1,\text{present}} - \sum_{\text{past}} a_{f_2,\text{past}} u_{f_1,\text{past}}\right|^2\right\}}^{\text{degraded variance}} - \text{optimal variance}}{\text{optimal variance}} \simeq$$

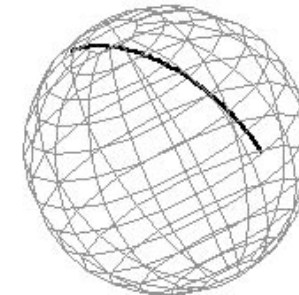
$$\delta(f, f + \Delta) = \frac{1}{2\pi} \int \left(\frac{\Delta}{f}\right)^2 d\theta - \left(\frac{1}{2\pi} \int \left(\frac{\Delta}{f}\right) d\theta\right)^2$$

***variance-like:*** (mean square) - (arithmetic-mean)<sup>2</sup>



# Geodesics

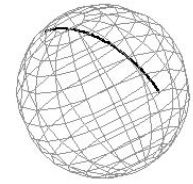
Paths  $f_{\mathbf{r}}$  ( $\mathbf{r} \in [0, 1]$ ) between  $f_0, f_1$  of minimal length  $\int_0^1 \sqrt{\delta(f_{\mathbf{r}}, f_{\mathbf{r}+d\mathbf{r}})}$



each point represents a different power spectral density

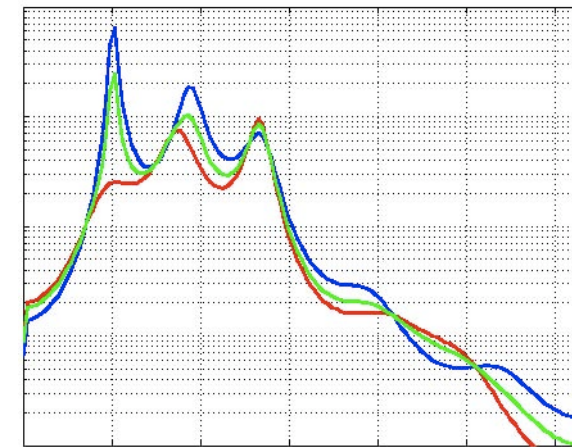
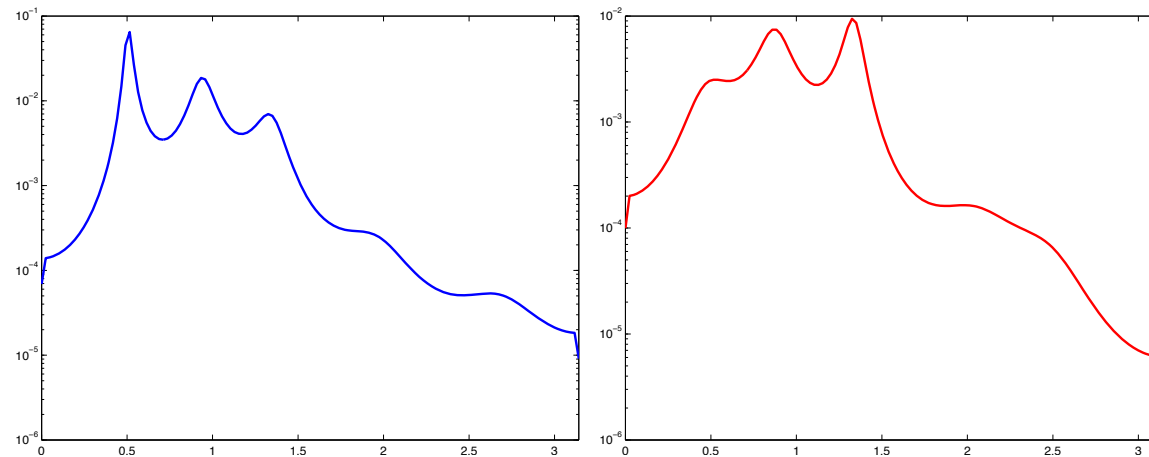
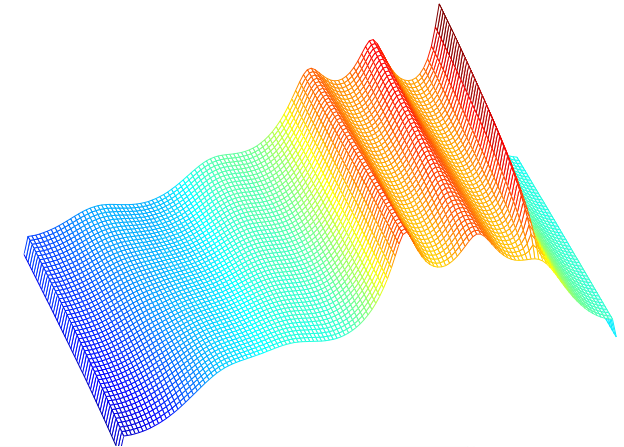


# Geodesics



The geodesics are exponential families:

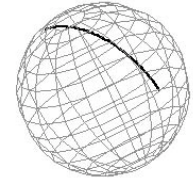
$$f_{\mathbf{r}} = f_0 \left( \frac{f_1}{f_0} \right)^{\mathbf{r}}, \quad \mathbf{r} \in [0, 1]$$
$$= \exp \{ (1 - \mathbf{r}) \log (f_0) + \mathbf{r} \log (f_1) \}$$



*morphing*



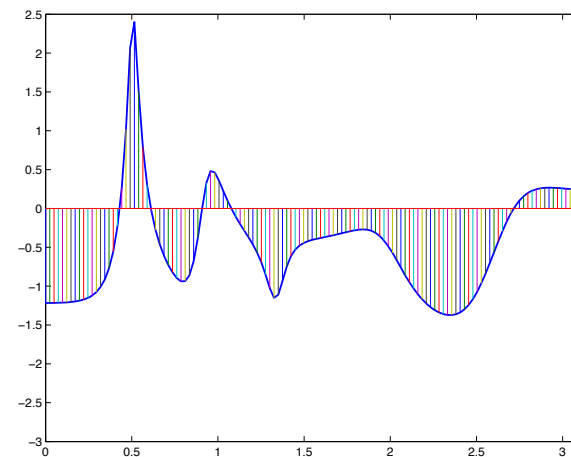
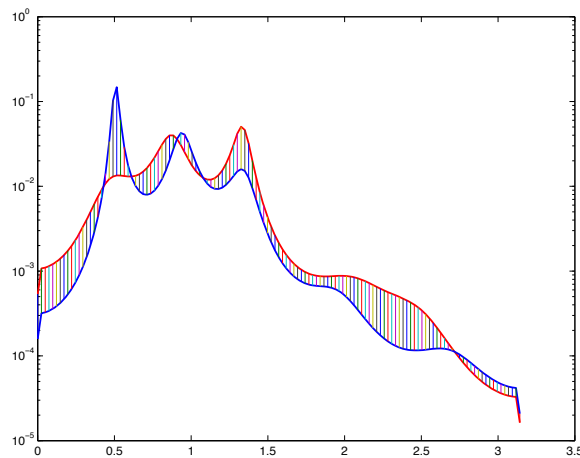
# Geodesic distance: metric



The path-length is

$$d(f_0, f_1) := \sqrt{\frac{1}{2\pi} \int_{-\pi}^{\pi} \left( \log \frac{f_1}{f_0} \right)^2 d\theta - \left( \frac{1}{2\pi} \int_{-\pi}^{\pi} \log \left( \frac{f_1}{f_0} \right) d\theta \right)^2}$$

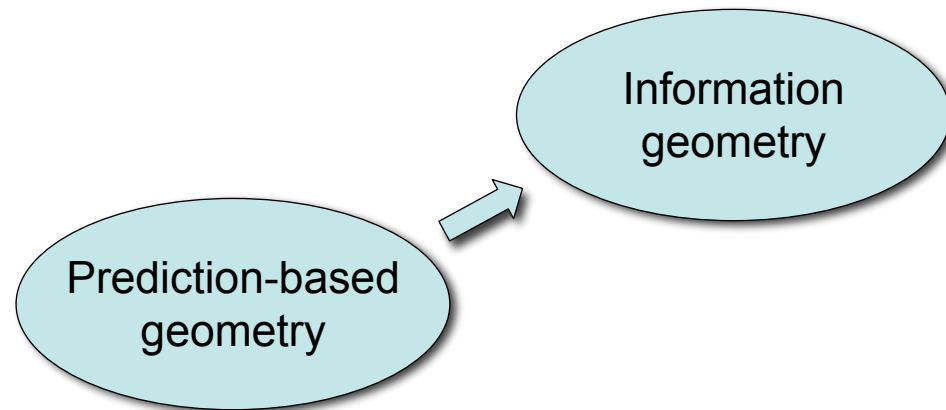
*variance-like distance on logarithms:* (mean square) - (arithmetic-mean)<sup>2</sup>  
scale-insensitive, “shape” recognizer



$$\log \frac{f_1}{f_0} = \log(f_1) - \log(f_0)$$

In IEEE Trans. on Signal Processing, Aug. 2007

New Orleans, December 2007





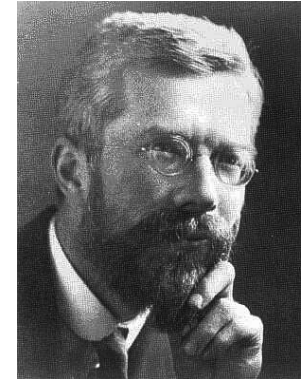
# Information geometry – *parallels*

$f \rightsquigarrow \mathbf{p}$  : probability density

$$I = E_{\mathbf{p}}\{(\partial_{\lambda} \log \mathbf{p}_{\lambda})^2\} \delta\lambda^2$$

*Fisher information metric*

$$I = \sum \frac{\Delta^2}{\mathbf{p}}$$



R. Fisher



C.R. Rao





# Information geometry – *parallels*



Expected “message-length increase”:

$$H(\mathbf{p}_1|\mathbf{p}_0) = \left(-\sum \mathbf{p}_1 \log(\mathbf{p}_0)\right) - \left(-\sum \mathbf{p}_1 \log(\mathbf{p}_1)\right)$$

R. Leibler



S. Kullback

*Fisher information metric*

$$\mathbf{p}_0 = \mathbf{p}$$

$$\mathbf{p}_1 = \mathbf{p} + \Delta$$

$$I = \sum \frac{\Delta^2}{\mathbf{p}}$$



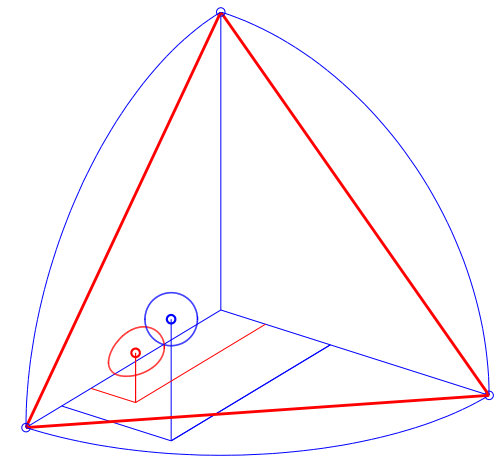
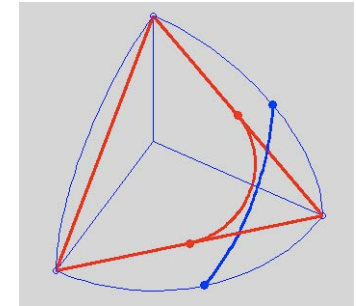
# Information geometry – *parallels*

*Geodesics:* great circles

$$\mathbf{p} \mapsto \sqrt{\mathbf{p}} \in \text{Sphere}$$

$$\begin{pmatrix} p(1) \\ p(2) \\ p(3) \end{pmatrix} \mapsto \begin{pmatrix} \sqrt{p(1)} \\ \sqrt{p(2)} \\ \sqrt{p(3)} \end{pmatrix}$$

*Geodesic distance:* Arclength  
Battacharyya distance





# Information vs. prediction-based

$$\sum \frac{\Delta^2}{p}$$

vs.

$$\int \left( \frac{\Delta}{f} \right)^2 - \left( \int \frac{\Delta}{f} \right)^2$$

$$p \mapsto \sqrt{p}$$

vs.

$$f \mapsto \log f$$

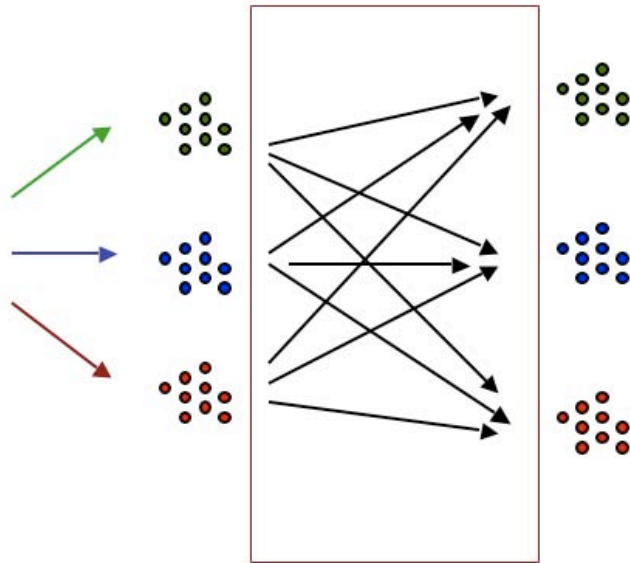
great circles

vs.

logarithmic families



# Information geometry – *parallels*



Ability to differentiate decreases

$$\begin{pmatrix} p(1) \\ p(2) \\ p(3) \end{pmatrix} \mapsto M \begin{pmatrix} p(1) \\ p(2) \\ p(3) \end{pmatrix}$$

*Chentsov's theorem:*

Stochastic maps are contractive

under *Fisher metric*

and

*Fisher metric* is the unique Riemannian metric with this property



# What is the analog for power spectra?

additive noise

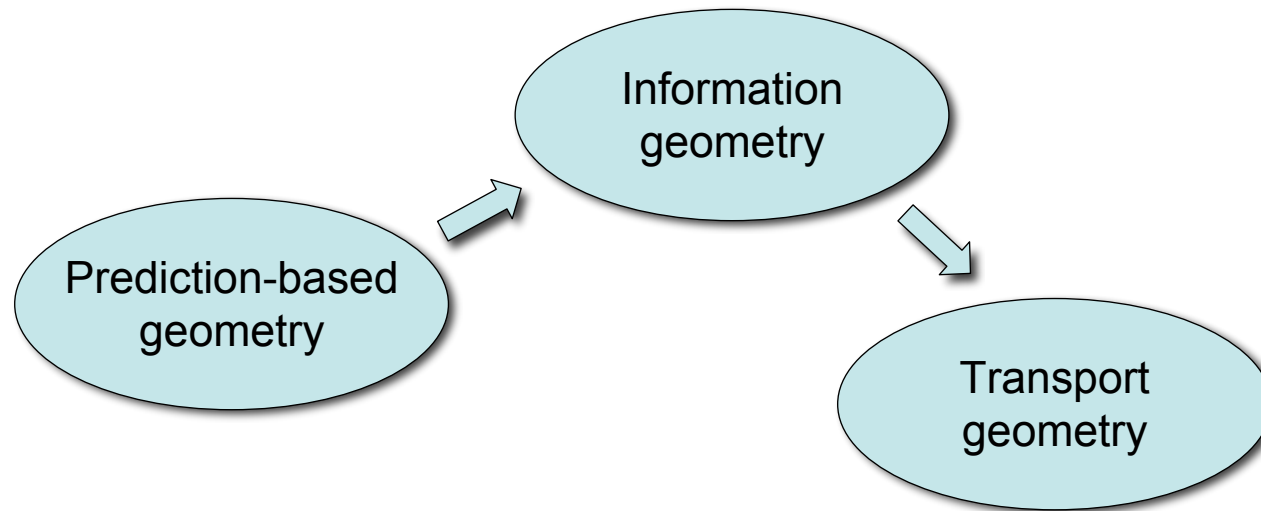
$$f \mapsto f + f_{\text{noise}}$$

multiplicative noise

$$f \mapsto f \star f_{\text{noise}}$$

continuity of moments (second-order statistics)

$$f \mapsto \text{integrals of } f$$



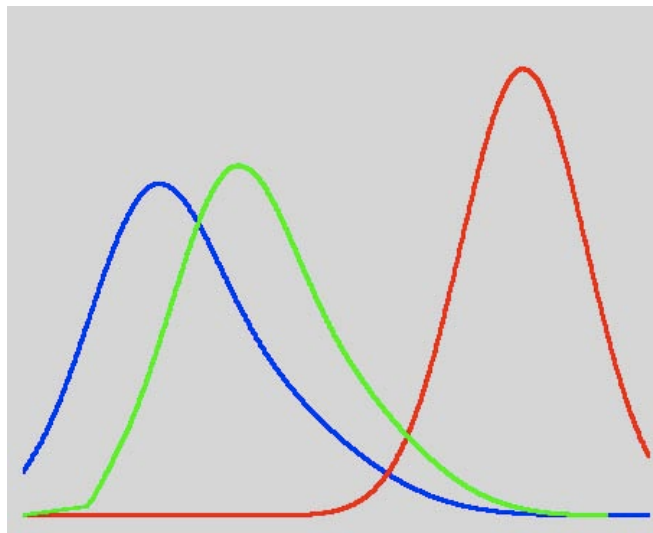


# Transport geometry

## *Monge-Kantorovich problem*

minimize cost of transferring mass

$$\int \text{cost}(x \rightarrow y) \times \text{mass}(dx, dy)$$



*G. Monge, Comte de Péluse.*

1748-1818

G. Monge



L. Kantorovich



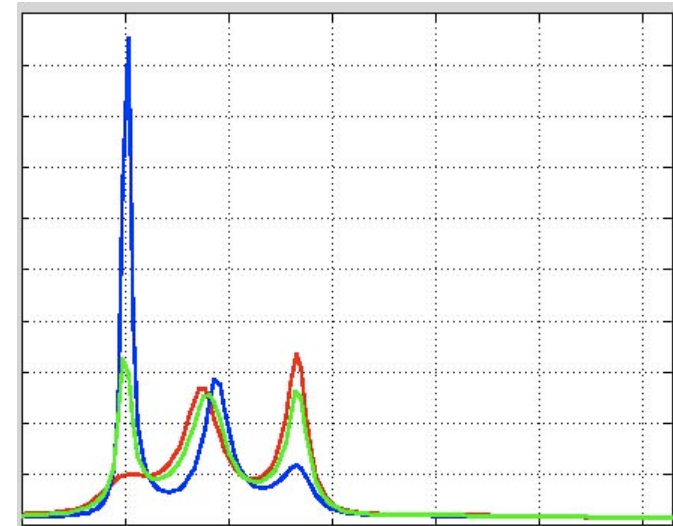
# Transport for power spectra

## Transport-based metric

distances do not increase

under additive noise  
and multiplicative noise  
with power  $\leq 1$

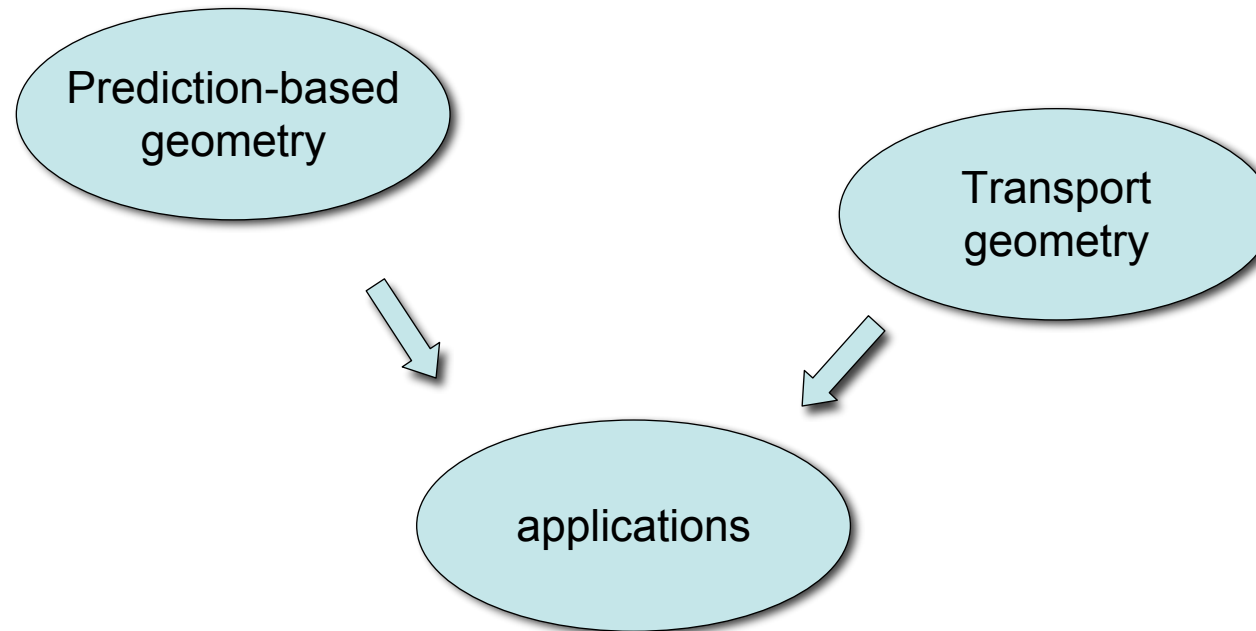
+ continuity of statistics



$$\mathbf{metric} = \min (\text{cost of transport}(\hat{f}_0, \hat{f}_1) + \text{normalization})$$

with Johan Karlsson (KTH) & Mir Shahrouz Takyar

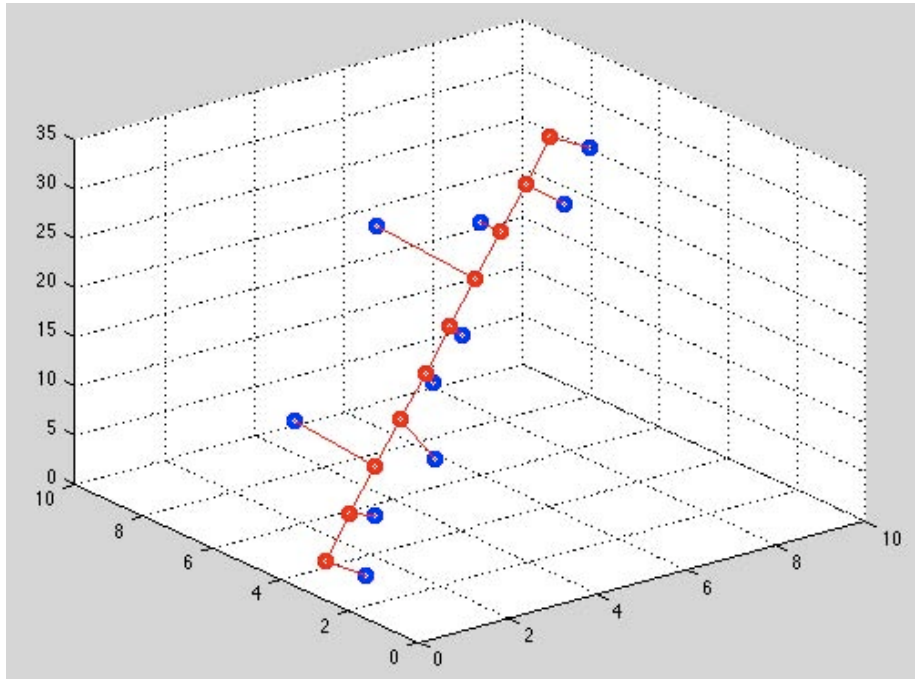






# Fitting geodesics

applications

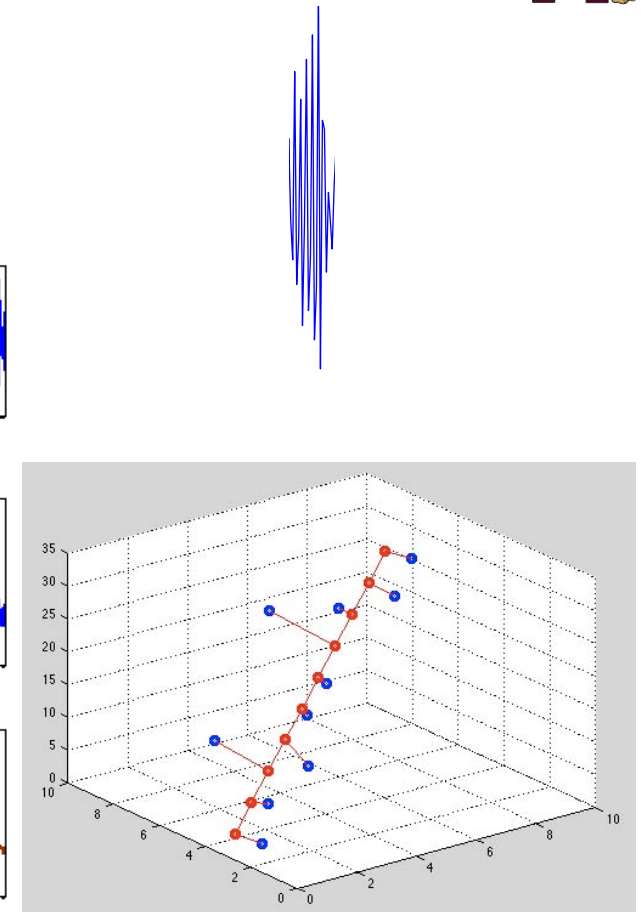
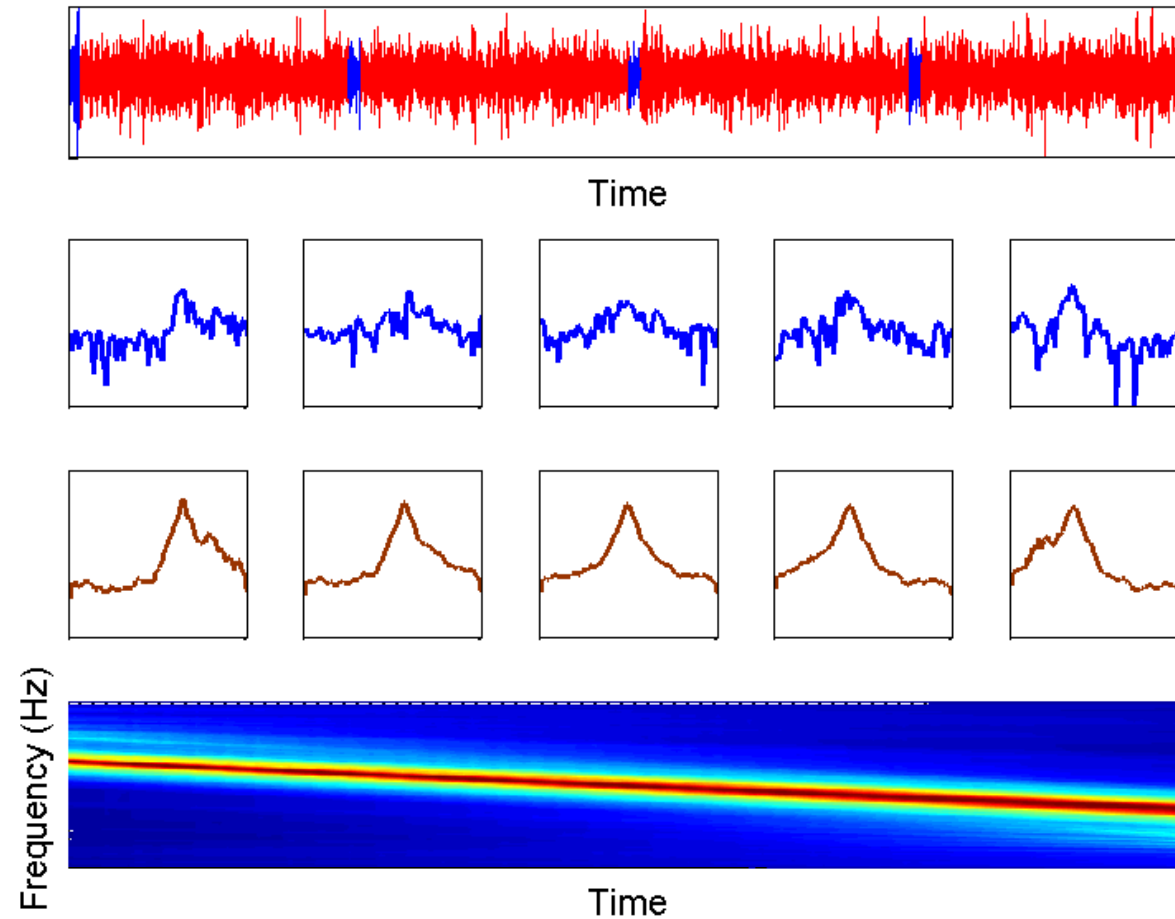


K.F. Gauss

*Least squares*: The theory of motion of heavenly bodies, Gauss, K.F.



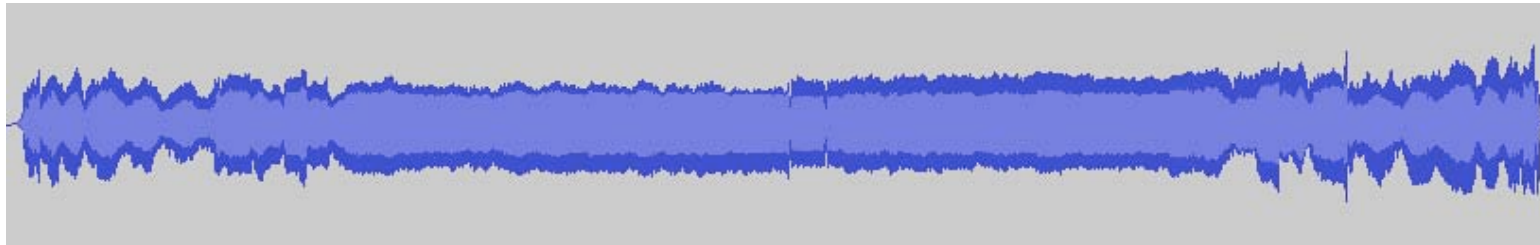
# Tracking with geodesics



with Xianhua Jiang



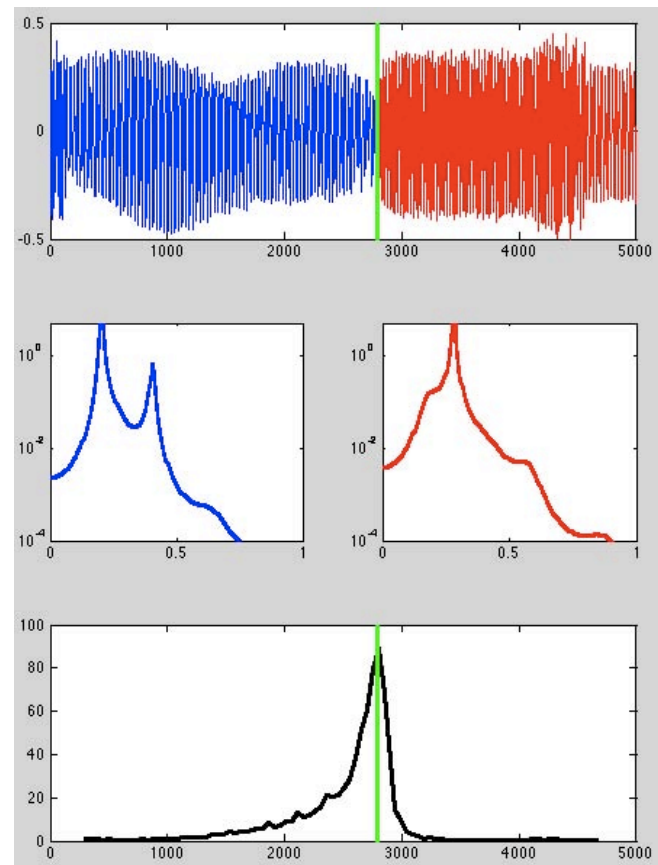
# Voice & sounds



John Weissmuller's MGM Tarzan Yell



<http://www.complxmind.com>

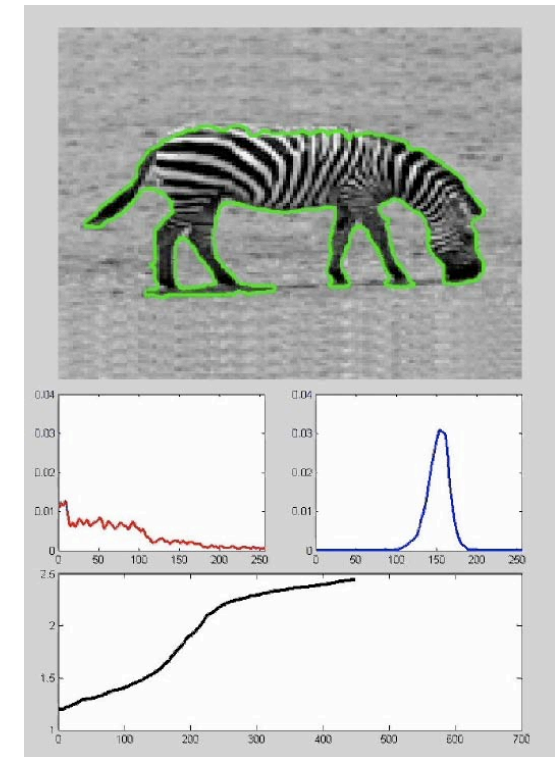
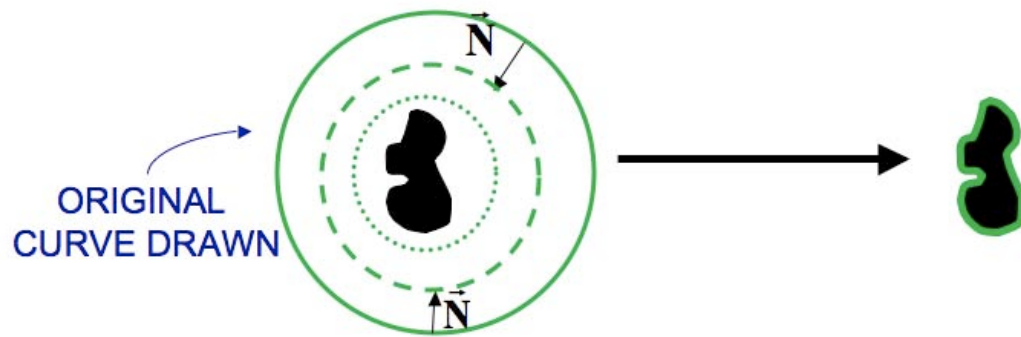




# Images & more

## Geometric active contours

$$\frac{\partial}{\partial t} \text{Curve} = \nabla_{\text{Curve}} \text{metric}(f_{\text{inside}}, f_{\text{outside}})$$



with Romeil Sandhu and Allen Tannenbaum



# Images & more



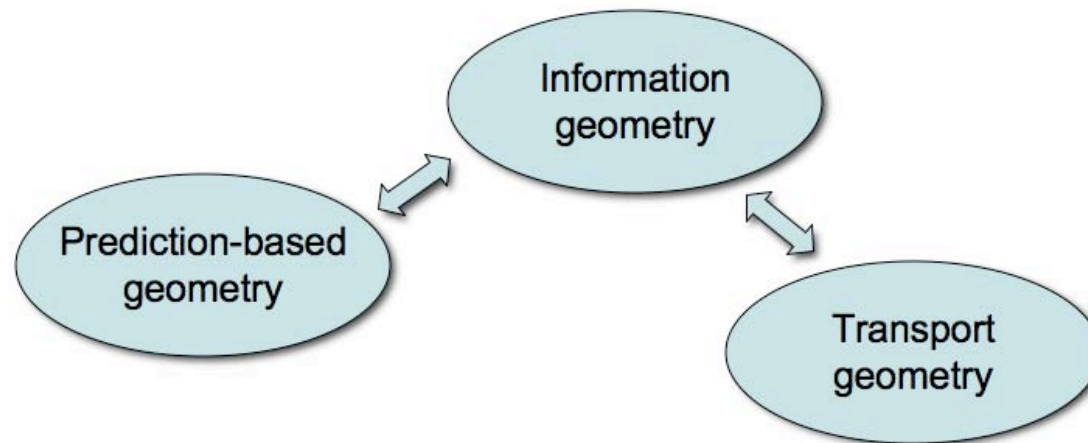
with Romeil Sandhu and Allen Tannenbaum



# Concluding thoughts

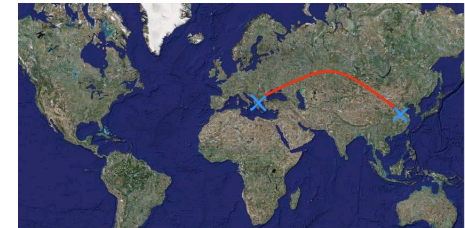
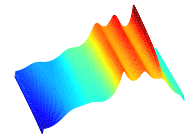
*Metrics  
in spectral analysis*

- Operational significance
- Effect of natural transformations



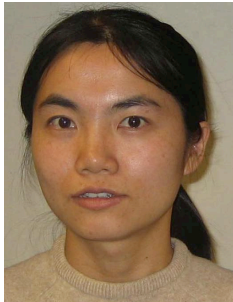


# Thank you for your attention



## thanks to

Xianhua Jiang



Johan Karlsson



Romeil Sandhu



Mir Shahrouz Takyar



Allen Tannenbaum & Anders Lindquist

National Science Foundation, AFOSR, and Hermes-Luh endowment